The LOOP Previously Recorded Webinars

To view the previously recorded webinars... Click on the titles below:

**Wednesday December 4, 2014**
*The LOOP Presents: Leadership Development Program Webinar with the LOOP*

**Tuesday March 10, 2015**
*The LOOP Presents: Tobacco Industry Money and State and Local Policymaking with Richard Barnes Part 2 - Fighting back with Political Advocacy*

**Wednesday May 6, 2015**
*The LOOP Presents: Big Tobacco Pt 2 - Price & Promotion Strategies with LaTanisha Wright*

**Tuesday March 4, 2015**
*The LOOP Presents: Tobacco Industry Money and State and Local Policymaking with Richard Barnes, Part 1*

**Wednesday April 29, 2015**
*The LOOP Presents: Big Tobacco Pt 1 - Retail Contracts & Practices in African American Communities with LaTanisha Wright*

**Thursday May 14, 2015**
*The LOOP Presents: Differences in Smoking preferences in a Sample of US and Foreign Born Asian LGBTQ young adults (18-24 years old)*

**Wednesday May 20, 2015**
*The LOOP Presents: Big Tobacco Pt 3 - Presences & Product Placement Strategies*

**Monday June 15, 2015**
*Strategies on How to Apply for a Position with the CDPH*

**Tuesday June 30, 2015**
*MUH Policies: Unintended Consequences & Risk*

**Tuesday June 10, 2015**
*The LOOP Presents: Engaging Legislators Representing Priority Populations*

**Wednesday June 24, 2015**
*Social Determinants, Health Equity & Tobacco Use*

**Tuesday October 20, 2015**
*Shaping and Moving Policy Using Film & Entertainment*

**Tuesday November 10, 2015**
*Connecting Cultural Strategies to Policy Change in Indian Country*

**Wednesday December 16, 2015**
*Advocacy 101: From Vision Board to Implementation*

**Wednesday January 27, 2016**
*Young Adult Use of Tobacco and Marijuana in the San Francisco Bay Area*

**Thursday February 25, 2016**
*Demystifying Tribal Sovereignty for Tobacco Control Advocates Part II*

**Thursday, March 26 2016** (Due to technical difficulties presentation could not be uploaded)
*The Tobacco Industry, the U.S. Military, and Civilian Public Health*

**Thursday July 21, 2016**
*Virtually Smoking: Exploring Player Perception of Tobacco Content in Video Games*